# **Degree Course**

"Business Economy"

# **Teaching Unit**

Elements of Computer Science

Academic Year, Course Year, Semester, CFU

A. Y. 2023/2024, I° Year Course, 1° Semester, 2 CFU

## Teacher

Prof. Giuseppe Agapito

Content	Elements of Computer Science, degree course in Business Economy. SSD: INF/01 Computer Science			
Teacher	Prof. Giuseppe Agapito Associate Professor, (S.C. 09/H1, S.S.D.: ING-INF/05 Sistemi di Elaborazione delle Informazioni), Department of Law, Economics, and Sociology Univeristy "Magna Græcia" of Catanzaro. e-mail: agapito@unicz.it The timetable of the lectures is published on the website of the Department of Law, Economics, and Sociology. Office hours dates and times are available in the personal teacher web page. The teacher also receives by appointment before and after lessons.			
Teaching Unit	The course provides the basic elements of computer science and in particular the principles, techniques, and basic tools for the automatic processing of information. Specifically, students will acquire the basic elements such as, the representation, manipulation, transmission, communication, and storage of information, using electronic computers, and computer networks, with greater emphasis in the field of economic sciences.			
Methods and Criteria for Learning Assessment	Knowledge and understanding skills: The course aims to provide essential computer knowledge and skills regarding the principles, techniques, and fundamental tools relating to the automatic processing of information, computer networks, and the internet.  Applying knowledge and understanding: The student will be able to use the knowledge learned to automatically analyze information and computer networks to deal with all possible scenarios relating to the automatic processing of information.  Autonomy of judgment: acquisition of individual critical-analytical skills through the critical comparison about the topics discussed in the course.  Communication skills: The student will Acquire the ability to expose the topics covered with appropriate terminology.  Learning Abilities: The student will have acquired the necessary theoretical and practical methodologies to independently address and solve new problems inherent to the automatic processing of information.			
Program	Information representation: models of information representation, information encoding.  Computer Hardware Architecture: main components and characteristics of a computer (Von Neumann's model); main memory (functions, characteristics, and organization), Central Processing			

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	Unit-CPU (functions, operating and control parts, instruction cycle),			
	system bus (organization, advantages, and disadvantages),			
	input/output interfaces, mass memory.			
	Computer Software Architecture: conventional architecture of an			
	operating system (kernel, file manager, command interpreter), utility			
	programs.			
	<b>Software</b> : use of computers and managing files, word processing,			
	spreadsheets.			
	Computer Networks and Internet: Introduction to computer			
	networks; Main models of topological networks, TCP/IP protocol;			
	Network applications and services; Internet Security;			
	The amount of study required to prepare for an exam varies according			
	to the personal abilities of the individual student. The indicated			
	program requires approximately a personal study of 60 hours.			
	TOPICS:			
	Introduction to the course, to information technology, Von Neumann			
	architecture, operating system, application software, computers			
	networks and security.			
Student workload				
	Lectures notes: provided by the teacher.			
	TOPICS:			
	Use of computers and managing files, word processing, spreadsheets.			
	[1] chapters 3, 4 (tot 60 pages)			
	Lectures notes: provided by the teacher.			
	Total Number of pages <b>110</b> to study concerning 2 <b>CFU</b> (min number			
	of pages 100, max number of pages 120)			
	Front lectures and exercises in classroom using blackboard,			
Teaching	projector, and computer; practical activities (guided exercises) at the			
Methods	Laboratory of Computer Science. The activities are directed primarily			
	at the processing of electronic documents and spreadsheets.			
	Suggested Textbooks:			
	[1] La Patente del computer. Nuova ECDL. Federico Tibone,			
Textbooks and	Zanichelli.			
Further				
References	Slides provided by the teacher and supplementary useful material will			
	be made available for the students attending the course on the			
	eLearning platform of university (https://elearning.unicz.it/).			
	In addition to the front lectures, students will be supported during			
Support	laboratory exercises. Furthermore, distributed platforms (Dropbox,			
Activities	GoogleDrive, etc.) are used to share educational material (slides,			
	examples, practices, and handouts).			
	It is desirable to attend lectures and exercises, read carefully the			
Programati Mada	provided didactic material and meticulously follow the instructions			
Frequency Mode	provided by the teacher during the course. The slides do not replace			
	the reference texts but offer precise detail on the program carried out.			
Methods and	The course does not involve intermediate evaluation tests. The exam			
Criteria for	consists of an oral examination, the final mark is based on Fail/Pass.			
Learning	The oral exam evaluation considers the clarity, correctness, and			

### Assessment

completeness of the presentation of the topics covered by the oral exam. Passing the exam is proof of having acquired the knowledge and skills specified in the course's educational objectives. The final grade reflects what is reported in the following table.

Final Mark	Knowledge and understanding of the subjects	Competence in the analysis and synthesis	Use of references, primarily bibliographic
Fail	Major drawbacks. Relevant inaccuracy.	Irrelevant. Frequent generalization. Inability to synthesize	Improper
Pass	Good knowledge of the subject.	She/He has good analysis and synthesis skills. The arguments are expressed	Properly